

LOW-STRETCH SPANNING TREES AND MINIMAX DUALITY

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1. Notation

We study a connected undirected graph G which is positively edge-weighted by $w(e)$, where a missing edge has $w(e) = \infty$. In way of standard notation, $n = |V(G)|$ and $m = |E(G)|$. We use $\mathbf{1}_Q$ to denote the characteristic vector of the set Q , i.e.

$$(1.1) \quad \mathbf{1}_Q(i) = \begin{cases} 1, & \text{if } i \in Q \\ 0, & \text{otherwise} \end{cases}$$

and also let $\mathbf{1}$ be the all-ones vector.

2. The graph game

Consider a 2-player 0-sum game with a maximizing *edge player*, denoted x , and a minimizing *tree player*, denoted y . The strategies of the edge player range over the edges $E(G)$, while the strategies of the tree player range over the set $T(G)$ of spanning trees of G . The payoff $a_{(u,v),T}$ at edge $e = (u, v)$ and tree T is defined as

$$(2.1) \quad a(e, T) := \frac{d_T(u, v)}{w(e)}$$

and let $A \in \mathbb{R}^{E(G) \times T(G)}$ be the corresponding payoff matrix. When probabilistic strategies $x \in \mathbb{R}^{E(G)}$ and $y \in \mathbb{R}^{T(G)}$ are fixed, the value of the game is given by

$$(2.2) \quad x^* A y = \sum_{e, T} x(e) \cdot a(e, T) \cdot y(T)$$

In what follows, we are going to use

THEOREM 2.1 (Minimax Principle). —

$$(2.3) \quad \max_x \min_y x^* Ay = \min_y \max_x x^* Ay$$

Remark 2.2. — Here and throughout we view a vector $z \in \mathbb{R}^Q$ (for some set Q) as a distribution (or, equivalently, a convex combination) over the elements of Q as long as $z \geq 0$ and $\|z\|_1 = 1$.

3. Probabilistic stretch implies average stretch

LEMMA 3.1. — *Let $y_\star \in \mathbb{R}^{T(G)}$ be an α -probabilistic approximation of G , then for every challenge distribution $x_{\text{ch}} \in \mathbb{R}^{E(G)}$ there exists a spanning tree T_\star so that*

$$(3.1) \quad \sum_{e \in E(G)} x_{\text{ch}}(e) \frac{d_{T_\star}(e)}{w(e)} \leq \alpha$$

Specializing $x_{\text{ch}} = \mathbf{1}_H/|H|$, where $H \subseteq E(G)$, we obtain:

COROLLARY 3.2. — *If G has an α -probabilistic approximation, then for all $H \subseteq E(G)$ there exists a spanning tree T_\star of G with average stretch over the edges in H at most α . Formally,*

$$(3.2) \quad \frac{1}{|H|} \sum_{e \in H} \frac{d_{T_\star}(e)}{w(e)} \leq \alpha$$

And when $H = E(G)$ we get the well-known:

COROLLARY 3.3. — *If G has an α -probabilistic approximation, then there exists a spanning tree T_\star of G with average stretch over all edges in G at most α . Formally,*

$$(3.3) \quad \frac{1}{m} \sum_{e \in E(G)} \frac{d_{T_\star}(e)}{w(e)} \leq \alpha$$

Proof of Lemma 3.1. — By assumption y_\star is an α -probabilistic approximation of G , i.e. for all $e \in E(G)$ we have

$$(3.4) \quad \mathbf{E}_{T \sim y_\star} \cdot d_T(e) = \sum_T a(e, T) y_\star(T) \leq \alpha,$$

equivalently

$$(3.5) \quad Ay_\star \leq \alpha$$

Thus for any convex combination x

$$(3.6) \quad x^*(Ay_\star) \leq \alpha$$

Now, fix a challenge distribution x_{ch} and observe

$$(3.7) \quad \begin{aligned} \min_y x_{\text{ch}}^* Ay &\leq \min_y \max_x x^* Ay \\ &= \max_x \min_y x^* Ay && \text{(using Minimax Principle)} \\ &\leq \max_x x^* Ay_\star && \text{(since } \min_y x^* Ay \leq x^* Ay_\star) \\ (3.8) \quad &\leq \alpha && \text{(using (3.6))} \end{aligned}$$

On the other hand, we know that $\min_y x_{\text{ch}}^* Ay$ is achieved at some $y_{\text{ch}} = \mathbf{1}_{T_\star}$ (since y ranges over convex combinations), i.e. (3.8) gives

$$(3.9) \quad x_{\text{ch}}^* A \mathbf{1}_{T_\star} \leq \alpha$$

Using the above with (2.2) and (2.1) we obtain

$$\begin{aligned} x_{\text{ch}}^* A \mathbf{1}_{T_\star} &= \sum_e x_{\text{ch}}(e) a(e, T_\star) \\ &= \sum_e x_{\text{ch}}(e) \frac{d_{T_\star}(e)}{w(e)} \leq \alpha. \end{aligned}$$

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4. Lower bound for expanders

THEOREM 4.1. — *All spanning trees of an expander graph family G_n incur average stretch $\Theta(\ln n)$. Thus, expanders have no $o(\ln n)$ -probabilistic approximations.*